



# TECHNOLOGY KLA

YEAR 10 INTO 11 PRESENTATION



# TECHNOLOGY | SUBJECTS (2025)

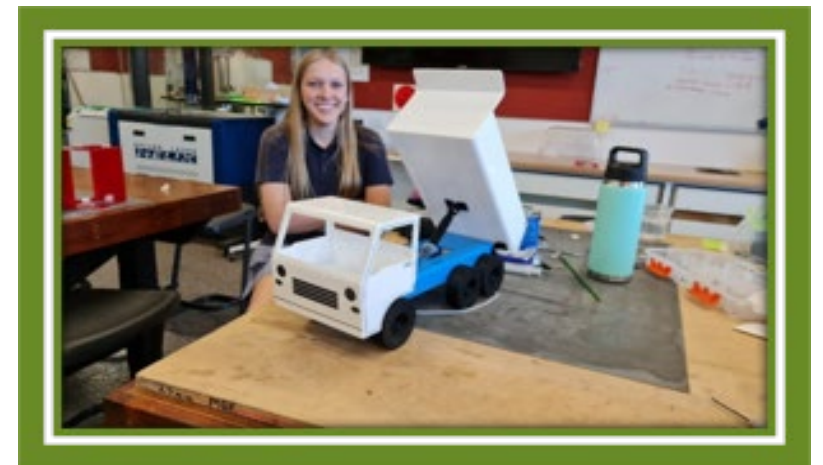
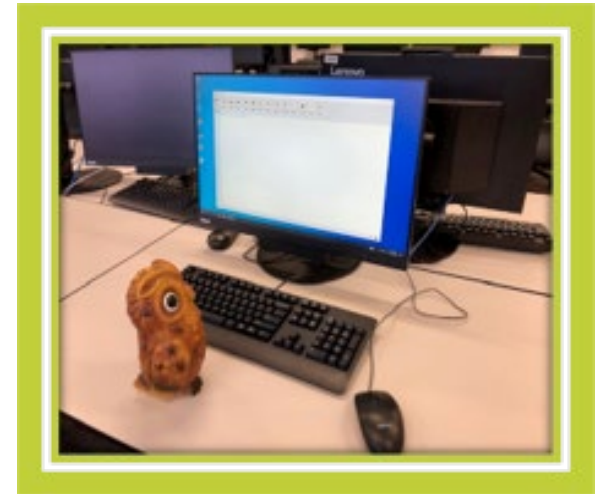
|   | <b>Food Studies</b><br><b>VET Cookery</b><br><b>VET Hospitality</b>   | <b>Product Design and Technologies</b>  |
|---|---|---|
| <p><i>In Year 10,<br/>I enjoyed subjects including:</i></p> | <ul style="list-style-type: none"> <li>• <i>Food For Life</i></li> <li>• <i>International Cookery</i></li> <li>• <i>Food and Hospitality (new in 2025)</i></li> </ul> | <ul style="list-style-type: none"> <li>• <i>Fashion and Marketing</i></li> <li>• <i>Fashion and Textiles</i></li> <li>• <i>See it Make it Do it</i></li> <li>• <i>Woodwork</i></li> </ul> |
| <p><b>VCE/VM/VET</b><br/><i>(Subject Choices)</i></p>       | <ul style="list-style-type: none"> <li>• <b>VCE Food Studies (VCE or VM)</b></li> <li>• <b>VET Cookery</b></li> <li>• <b>VET Hospitality</b></li> </ul>               | <ul style="list-style-type: none"> <li>• <b>Product Design and Technology - Textiles (VCE or VM)</b></li> <li>• <b>Product Design and Technology - Engineering (VCE or VM)</b></li> </ul> |

# TECHNOLOGY | SUBJECTS (2025)

|  | Woodwork  | Computing  |
|--|---|--|
| <i>In Year 10,<br/>I enjoyed subjects including:</i> | <ul style="list-style-type: none"><li>• <i>Woodwork</i></li></ul>             | <ul style="list-style-type: none"><li>• <i>Information Technology</i></li></ul>  |
| <b>VCE/VM/VET</b><br><i>(Subject Choices)</i>        | <ul style="list-style-type: none"><li>• <b>VET Furniture Making</b></li></ul> | <ul style="list-style-type: none"><li>• <b>Applied Computing (VCE)</b></li></ul> |

# SUMMARY OF VCE SUBJECT OFFERINGS

- Food Studies
- VET – Cert II in Hospitality
- VET – Cert II in Cookery
- Product Design and Technology – Textiles
- Product Design and Technology – Engineering
- VET – Cert II in Furniture Making
- Applied Computing



# FOOD STUDIES

## WHAT WILL I LEARN?

### Unit 1

- Food Around the World
- Food in Australia



## WHAT WILL I LEARN?

### ■ Unit 2

- Australia's Food Systems
- Food in the Home

# FOOD STUDIES

## WHAT ACTIVITIES WILL I DO?

Practical Activities such as:

- Cooking
- Dietary Analysis
- Food Sampling and Taste Testing
- Product Analysis
- Scientific Experiments

## WHAT CAREERS DOES THIS LEAD TO?

- Nutrition (sports), Dietitian, Public Health, Food Science and Agriculture or Nursing.
- Hospitality





# VET HOSPITALITY AND COOKERY

## COOKERY - WHAT WILL I LEARN?

- Preparing appetisers and salads
- Preparing stocks, soups and sauces
- Preparing vegetable, fruit and pastry/flour dishes
- Preparing poultry dishes
- Employability skills



## HOSPITALITY - WHAT WILL I LEARN?

- Interact with customers
- Participate in safe work practices
- Serve food and beverages
- Process financial transactions
- Prepare and serve espresso coffee
- Prepare and serve non-alcoholic beverages



# VET HOSPITALITY AND COOKERY

## WHAT ACTIVITIES WILL I DO?

- Practical and theory classes focusing on kitchen and front of house skills.
- Industry visits/guest speakers
- Service periods at select functions.

## WHAT CAREERS DOES THIS LEAD TO?

- Food and beverage attendant
- Barista
- Apprentice chef
- Entry level positions within food manufacturing, catering and front of house operations.



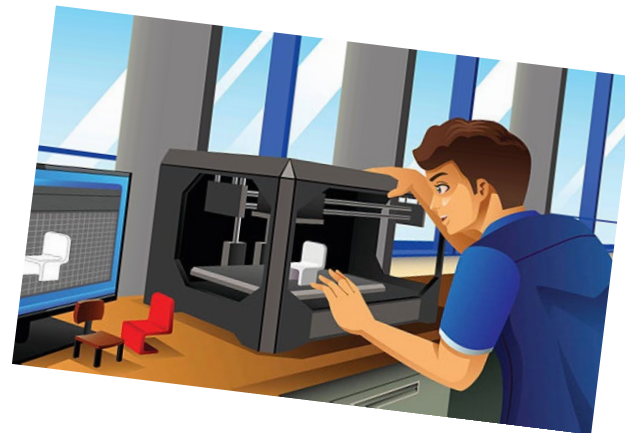


# PRODUCT DESIGN AND TECHNOLOGIES: ENGINEERING OR TEXTILES

## WHAT WILL I LEARN?

### Unit 1 Design Practices

This unit focuses on the work of designers across either Textiles or Engineering in product design. Students explore how designers collaborate and work in teams. Students make a collaborative project.



## WHAT WILL I LEARN?

### Unit 2 Positive Impacts for End Users

Students formulate a profile of an end user (s), research and explore needs or opportunities of the end user(s) and make a product that has a positive impact. Students also explore cultural influences on design. They develop an awareness of how Aboriginal and Torres Strait Islander peoples design and produce products.



# PRODUCT DESIGN AND TECHNOLOGIES: ENGINEERING OR TEXTILES

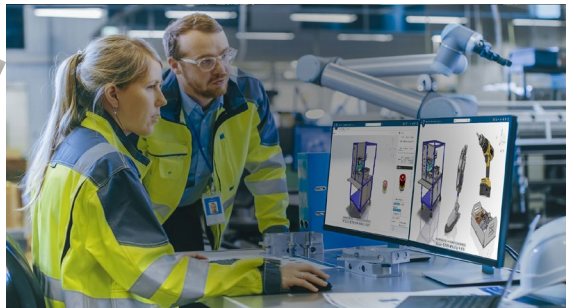
## WHAT ACTIVITIES WILL I DO?

### UNIT 1:

- Work as a team
- Create a design folio
- Produce a collaborative product

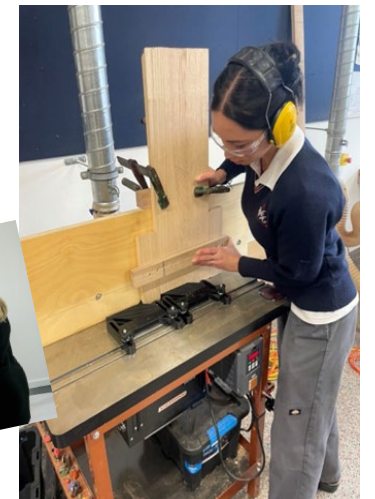
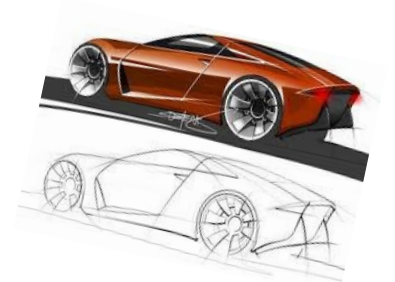
### UNIT 2:

- Interview an end user to find out about their needs
- Create a product which will improve the lives of the end user
- Create a design folio
- Explore Aboriginal and Torres Strait Islander design practices



## WHAT CAREERS DOES THIS LEAD TO?

- Engineering
- Fashion Design
- Fashion marketing
- Costume / set design for film and theatre
- Automotive / Mechanical Industries
- Mechanical Engineering
- Metal Trades
- Manufacturing



# VET CERT II - FURNITURE MAKING

## WHAT WILL I LEARN?

- **Unit 1 + 2**
- Design Focused
- Working from a Design Brief
- Design Folio - from design ideas to proof of concept
- Collaborative Design - working in teams
- Design Theory
- Skill Building - focussing on engineering workshop skills

## WHAT WILL I LEARN?

- **Unit 3 + 4**
- Designing for an End-user
- Production of the Design
- Design Theory



# VET CERT II - FURNITURE MAKING

## WHAT ACTIVITIES WILL I DO?

- Practical 'hands on' skills in the workshop
- Measuring and cutting, preparing surfaces, making simple timber joints, using hand/power tools, assembling furniture and undertaking a furniture project.



## WHAT CAREERS DOES THIS LEAD TO?

- Certificate Course – contributes toward Apprenticeship studies
- Furnishing Industries
- Cabinet Making
- Building and Manufacturing Industries



# APPLIED COMPUTING

## WHAT WILL I LEARN?

### Unit 1.

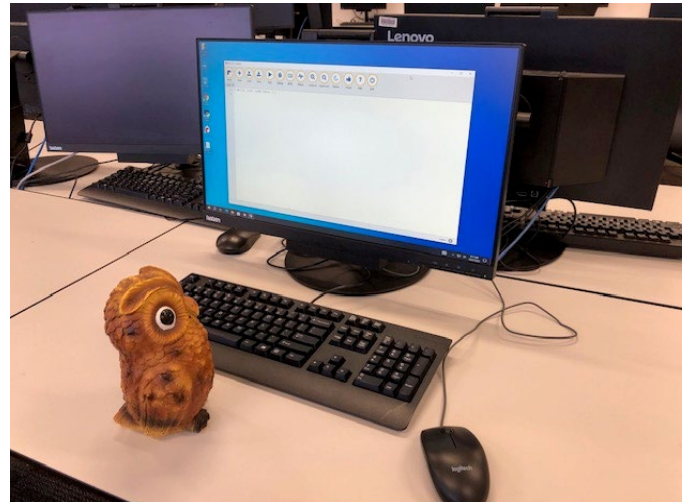
- Data Analysis
- Programming



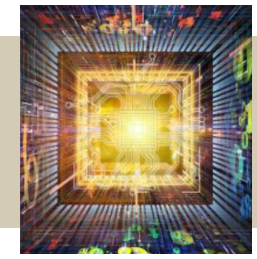
## WHAT WILL I LEARN?

### ■ Unit 2.

- Innovative Solutions
- Network Security



# INFORMATION TECHNOLOGY



## WHAT ACTIVITIES WILL I DO?

- Problem solving.
- Using data, software, spreadsheets and programming language.
- Evaluate software solutions
- Work with others to design, develop, analyse and evaluate an innovative solution to a need in the digital space.

## WHAT CAREERS DOES THIS LEAD TO?

- All industries
- Software Developer, Cyber Security, Data Scientist, Network Administration, Database Administrator, Cloud Computing Specialist, AI Engineer, Project Management, Web Developer.



# EXPLORING CAREER PATHWAYS

## SPORTS NUTRITIONIST

### *Recommended subject sequences*

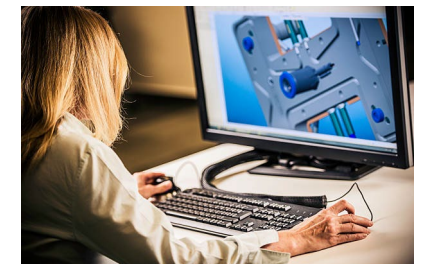
- Year 10
  - Food for Life
  - International Food
- VCE
  - VCE Food Studies



## PRODUCT DESIGN ENGINEER

### *Recommended subject sequences*

- Year 10
  - Year 10 Woodwork and/or
  - Year 10 Design it, Make it, See it Work and/or
  - Year 10 Fashion and Textiles
- VCE
  - VCE Product Design and Technology (either Textiles or Engineering)



# MORE INFORMATION

- If you are interested exploring Technology in Year 11. Speak to your senior campus teachers or reach out via email to the following teachers.

## Key Contacts FOR SUPPORT:

1. Penny Morris (Food)
2. Jake Joyce (Wood)
3. Jacqueline Bonis (Textiles)
4. Neil Austin (Engineering)

